

## **Introduction to PRO/ENGINEER®**

Instructor & Outline

Paul Rich: [Paul\\_Rich@uml.edu](mailto:Paul_Rich@uml.edu)

- User Interface, View Controls and Model Structure
- Creating a Simple Object (Part I)
- Creating a Simple Object (Part II)
- Revolved Protrusions, Mirrored Copies, Model Analysis
- Datums and Sketcher Tools
- Engineering Drawings
- Modeling Utilities
- Patterns and Copies
- Assembly Fundamentals
- Assembly Operations
- Sweeps and Blends

For textbook information visit [UML Online Bookstore](#).

Software can be purchased at discounted prices from the UML [academic software vendor - JourneyEd](#).